

FEIF Sport Judges Guidelines 2019

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FEIF INTERNATIONAL FEDERATION OF ICELANDIC HORSE ASSOCIATIONS



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PREFACE

Prime judging criterion

The prime judging criterion should be the harmony between horse and rider. The rider must handle the horse with fairness, delicacy and respect; be its true leader rather than its dominator. At all times the rider must put the horse's welfare paramount and guard its health and safety. The horse should be able to fulfil its tasks with pleasure; be calm and supple, but also confident, attentive and keen.

Main judging principle

The main judging principle is the judge's obligation to make a well balanced, objective and fair assessment that does the entire performance justice.

Object

The object of the guidelines is to provide sport judges with a tool that enables them to adjudicate in the spirit of the prime judging criterion and the main judging principle.

Key elements

The guidelines are based on certain key elements that must all be taken into consideration when making a well-balanced assessment. Those key elements are:

- Riding skills and connection
- Beat and balance
- Suppleness and relaxation
- Outline and movements
- Correctness and precision of the execution

Firewalls

All the key elements must form the basis of the assessment. Therefore good qualities of one element should in principle not compensate for significant shortcomings of other elements. To prevent this happening, firewalls have been placed between the requirements and/or restrictions that have been laid out for each key element. Those firewalls cannot be crossed and will guide the judge when determining the range of possible marks.

General guidance

The prime judging criterion, as formulated above, forms the general guidance regarding the assessment of the riding quality. Furthermore, riding skills should be determined in according with the rider's technique, balance and timing. The riding style should be characterized by lightness and delicacy but not by force and excessive pressure. The entire performance should reflect skilful training of horse and rider as well as thorough and fair preparation.

Judge's responsibility

The guidelines will not provide judges with a detailed answer to all situations that might occur during an assessment. Such a document would not be workable. It is therefore the judge's responsibility to maintain and upgrade his/her knowledge of those equine sciences on which the guidelines are based. This should enable the judges to act in the spirit of the guidelines in most situations.



Slow TÖLT

General: The horse should go in an even four-beat rhythm, which runs fluently through the horse. The neck should be arched and the back active and rounded, the whole top-line being without tension. The hindquarters are well engaged and the movements of the forequarters are light and free. The stance phase of the hind legs is longer than the stance phase of the front legs. The horse should move in balance, with strong and active back with suppleness and fluid movements.

	Poor performance		Low average performance	High averag		Good perfor	mance	Exce perfo	llent rmand	ce	
	0 0,5 1 1,5 2	2,5 3	3,5 4 4,5	5 5,5 6	6,5	7	7,5 8	8,5	9	9,5	10
Riding skills / Connection	Rough riding (warning by yellow card), very poor riding skills, serious lack of cooperation, very poor connection	prob The ser	me clear faults in a lems with the cond riousness of the sh ould influence the	nection ortcoming	riding horse subn	erally go g style e gener nitting to g aids	ally	Harm good excel	conn	ection,	
Beat / Balance	Very poor beat, freque the gait, very uneven s		Beat or balance problems	Accepta beat, occasion balance probler	onal e		beat, ba				
Suppleness / Relaxation	Very much stiffness or	tension	Stiffness or tens Constrained in n			ominan onable s	•	Very elast unco	ic,		
Outline / Movements	Very poor outline, very frequent steps, very lit little engagement		Frequent steps, movements, cleated faults in outline, lack of energy		averaç ients ar	ge	considerand high energe good be well en with a confideration of the highest consideration and the second consideration and the secon	e withous erable for move tic, god ack best gaged clear remaind leght front e	aults emen od imp aring hind sting is, ele	its, oulsion and part phase evated	1,
								Much	п ехр	ressior	1
Execution	Very fast Only half of the require or time shown	ed distance	Too fast		Requ	ired sp	eed				

- The mark 0 is given when less than the equivalent of 1 long side in tölt is shown (consecutively)
- If a yellow card is given for rough riding in any of the gaits / sections the final mark for the whole performance can be reduced by 0.5 to 2 points
- Deduction 1 to 3 points if a horse breaks the gait, if transition of gaits/sections is severely lacking flow, in an incorrect place or very troublesome see diagram on page 20.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.
- In tölt classes where slow speed is requested the impression should be that the horse could easily tölt a 10 m circle at
 that speed. In tölt classes requesting a slow / calm / steady speed the accepted speed is slightly higher than in classes
 requesting a slow speed



Good

Excellent

Fast TÖLT

Poor

General: The horse should go in an even four-beat rhythm, which runs fluently through the horse. The horse should lengthen its strides and the head and neck becoming more extended than at slow tölt, the whole topline still being strong and without tension. The horse should move in balance, with strong and active back, active hind quarters, with suppleness and fluid movements.

High average

Low average

		perforr	nance						ormar			ign ave erforma			perf		ance	perfo		e	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,	5 8	8,5	9	9,5	10
Riding skills / Connection		Rough (warnin (card) Very po skills, s cooper coor co	oor rice erious ation,	yellow ling s lack very		Τŀ	Prob ne sei	olems riousn	with t ess o	ults in he con f the sl nce the	necti nortce	on oming		riding Hors subn	erally g g style e gen nitting g aids	eral to t	ly	Harmo good o excello	conne	ection,	
Beat / Balance		Very po				ntly los strides	sing		t or b	alance		Acce beat occa balar prob	, sior nce	nal				alance a gait con		-	
Suppleness / Relaxation	,	√ery m	uch s	tiffnes	s or	tensio	n			or tens		ments			omina onable	•		Very : elastic	С		
Outline / Movements	1		nt step	os, ve		short tle ene		mov faul	/emei	steps, nts, cle outline, nergy	ar	outli	ne, a	ults in averaç ents ar ss	ge	c a s ir b	onsid ind hig trides mpuls earing	e withouterable fagh moved, energe ion, good rriage	aults, ment tic, g d bac	ts, long lood ck	9
																		Much	expr	essior	1
Execution	-	Very sl Only ha	alf of t		quire	ed dista	ance	Тоо	slow					Requ	ired s	pee	d				

- The mark 0 is given when less than the equivalent of 1 long side in tölt is shown (consecutively)
- If a yellow card is given for rough riding in any of the gaits / sections the final mark for the whole performance can be reduced by 0.5 to 2 points
- Deduction 1 to 3 points if a horse breaks the gait, if transition of gaits/sections is severely lacking flow, in an incorrect place or very troublesome see diagram on page 20.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.

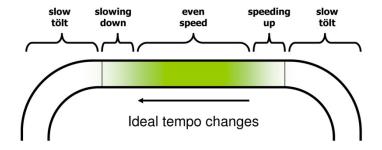


TÖLT-speed changes

General: See sections slow tölt and fast tölt.

		Poor perforn	nance						avera orman	_		igh ave			Good perfo	d ormano	e	Excel perfo	lent manc	е	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	()	Rough warnir card) /ery po skills, s cooper coor co	ng by oor riceseriou ation,	yellow ding s lack very		Th	Prob ne ser	me cle lems v iousne ould ir	with tl	he cor f the s	nnecti hortco	on oming	,	riding Horse subm	erally g g style e gen nitting g aids	erally)	Harm Very g conne Excel	good ection		
Beat / Balance		/ery po he gai				ntly los strides	sing		t or ba	alance	9	bea occa bala	epta t, asio ance olem	nal				alance a gait cor		-	
Suppleness / Relaxation	١	/ery m	iuch s	tiffnes	s or	tensio	n			or ten ied in		ments	3	Predoreaso			le	elasti	suppl c nstrai		
Outline / Movements	f		nt ste	os, ve		short stile end		mov fault	emer	steps nts, cle outline nergy	ear	outli	ine,	aults in averag ents an	e	cor and good len who eng ele	nside d hig od ir od b gthe en r gage vate	withous erable figh move mpulsion ack bearing of equested hind and I rriage	aults, ement n, ene aring, stride ed, we part,	s, ergetic good es ell	c,
																		Much	expr	essio	n
Execution	\	/ery in	harm alf of	onious	s trai	speed nsitions ed dista		smo	othne sitior	ns lack ess ns in th	Ū	ong			distin th tra itions	ction nsition in the	ns e col	peed rrect pla strides	aces		
	7	Γransit	ions	shoul	d be		<u>oth</u> v											ortening extreme			

- The mark 0 is given when less than the equivalent of 1 long side in tölt is shown (consecutively) or no tempo changes are performed
- If a yellow card is given for rough riding in any of the gaits / sections the final mark for the whole performance can be reduced by 0.5 to 2 points
- Deduction 1 to 3 points if a horse breaks the gait, if transition of gaits/sections is severely lacking flow, in an incorrect place or very troublesome see diagram on page 20.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20





Good

Evcellent

TÖLT - slow to medium or any speed

Poor

General: The horse should go in an even four-beat rhythm, which runs fluently through the horse. In slow speed tölt the neck should be arched and the back active and rounded, the whole topline being without tension. The hindquarters are well engaged and the movements of the front part are light and free. In fast speed tölt the horse should lengthen its strides and the head and neck can become more extended than at slow tölt, the whole topline still being strong and without tension. The horse should move in balance, with strong and active back, active hind quarters, with suppleness and fluid movements.

High average

Low average

		Poor perforn	nance						avera ormar	_		igh aver erformaı	_		Go- per	od forma	nce	Exce perfo	llent rman	ce	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	() () () ()	Rough warnin card) /ery po skills, s coopera	oor rice eriou ation,	yellow ding s lack very		Th	Prob ne ser	lems riousn	with t	ults in he con f the sl nce the	necti nortce	on oming		riding Hors subn	g styl e ger	nerally g to th	y	Harmo Very (conne Excell	good ection		
Beat / Balance		/ery po he gait			•	ntly los trides	sing		t or b olems	alance		Acception beat, occass balan proble	sior ce	ıal				alance a gait con		-	
Suppleness / Relaxation	١	/ery m	uch s	tiffnes	s or	tensio	n			or tens ned in r		ments		Prede				Very elasti Unco	С		
Outline / Movements	f		nt step	os, ve		short :		mov fault	emer	steps, nts, cle outline, nergy	ar	outlin	e, a	ults in averaç ents ar ss	ge	co ar er go	onsid nd hig nerge ood b	e withou erable f gh move etic, goo eack bea ement, s	aults, emen d imp aring,	ts, oulsion good	١,
																		Much	ехрі	essior	n
Execution		Only ha			quire	ed dista	ance							Requ	ired s	speed	<u></u>				

- The mark 0 is given when less than the equivalent of 1 long side in tölt is shown (consecutively)
- If a yellow card is given for rough riding in any of the gaits / sections the final mark for the whole performance can be reduced by 0.5 to 2 points
- Deduction 1 to 3 points if a horse breaks the gait, if transition of gaits/sections is severely lacking flow, in an incorrect place or very troublesome see diagram on page 20.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.



Good

Evenliont

TÖLT - slow to medium speed without rein contact

Door

General: See section tölt – slow to medium speed. The head and neck can be more extended than when ridden with active rein contact, provided that the horse still moves in balance, with strong and active back, active hind quarters, with suppleness and fluid movements.

High average

		Poor perform	mance						avera orman	_		igh avera erforman		9	Go per	od forma	nce	Excel perfo	lent mance	e	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	5 8	8,5	9	9,5	10
Riding skills / Connection	(Rough (warnir card) Very po skills, s cooper coor co	ng by your oor rice serious ration,	yellow ling s lack very		Τŀ	Prob ne ser	lems v	with the	ults in he con f the sh nce the	necti nortce	on oming		riding Hors subn	erally g styl e ger nitting g aids	e nerall g to th	y	Harmo Very g conne Excell	ood ction	ding	
Beat / Balance		√ery p∉ :he gai					sing		t or b	alance		Acception beat, occas balance proble	ion ce	al				alance a gait con			
Suppleness / Relaxation	,	√ery m	nuch s	tiffnes	s or	tensio	n			or tens led in r		ments		Predoreaso		•		Very selastic	2		
Outline / Movements	f	Very portender of the contract	nt step	os, ve				mov fault	emer	steps, nts, cle outline, nergy	ar	outlin	e, a me	ults in averaç ents ar ss	је	co ai ei go	onsid nd hig nerge ood b	e without erable fagh move etic, good back bea ement	aults, ments d imp	s, ulsion	
																		Much	expre	ession	1
	(reque Only had time	alf of t	he red	quire	ed dista	ance	Осс	asion	al corr	ectio	ns		Requ Reins Few	s han	ging	in loc	ps	No corre	ection	s
Execution	1	crest. Teins w	The re tith the	ins sh e hors	ould e's r	l be sla nouth	ack ar or the	nd han chin	iging groov	loose i e. A w	n loo hip th	ps. The nat is ke	re pt	should behind	d be i d the	no ac point	tive of	han mide contact to ip or in for mane of	nroug ont o	h the f the	

- The mark 0 is given when less than the equivalent of 1 long side in tölt is shown (consecutively), if the reins are loose for less than the equivalent of 1 long side (consecutively) or if the reins are always in both hands
- If a yellow card is given for rough riding in any of the gaits / sections the final mark for the whole performance can be reduced by 0.5 to 2 points
- Deduction 1 to 3 points if a horse breaks the gait, if transition of gaits/sections is severely lacking flow, in an incorrect place or very troublesome see diagram on page 20.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.
- T6: Handling of the reins on the short sides is neither rewarded nor penalized by the judges, the "Execution" element is simply ignored while the rider is on the short side of the track.



WALK

General: The horse should go in an even four-beat rhythm beat with long strides, be supple and move energetically. The horse should have a long neck and a rounded, relaxed topline and go forward with suppleness, impulsion and with roomy strides. The back is elastic and the movement runs through the horse's body.

		Poor perform	nance						averaç ormano	_		igh ave erforma			Good perfo	ł rmanc	е	Exce	llent rman	ce	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	(v C V S	Rough warnin ard) 'ery po kills, s oopera	oor ricerious	yellow ling s lack very		Th	Prob e ser	me cle lems v iousne ould in	with th ess <i>of</i>	the s	necti hortc	on oming		riding Horse				Harm Very conn Exce	good ectior	ì	
Beat / Balance	tl					ntly los trides,			t or ba	alance	:	Acce beat occa balar prob	; isior nce	nal				alance gait co		-	
Suppleness / Relaxation	V	ery m	uch s	tiffnes	s or	tensio	n			or tens ed in i		ments		Pre-do reason going to body	nable s	upple,		smo	suppoth,		
Outline / Movements	fı		os, ve	short a		clea	r fault ne, la				ne, eme		e	ro go m	onsi om ood	ne with iderabl by and impuls ements engag	e fau ong s sion, , ene	strides good rgetic,			
																		Muc	h exp	ressio	n
Execution	C	ery ru Only ha or time	alf of t		quire	d dista	nce							Clearl Even	•	•	the	steps			

- The mark 0 is given when less than the equivalent of ½ long side in walk is shown (consecutively)
- If a yellow card is given for rough riding in any of the gaits / sections the final mark for the whole performance can be reduced by 0.5 to 2 points
- Deduction 1 to 3 points if a horse breaks the gait, if transition of gaits/sections is severely lacking flow, in an incorrect place or very troublesome see diagram on page 20.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.



TROT - slow to medium speed

General: The horse should go in an even two-beat diagonal rhythm with clear suspension. The horse should have an arched neck and a rounded, relaxed topline and go forward with suppleness, impulsion and with roomy strides. The back is elastic and the movement runs through the horse's body.

		Poor perforr	nance						averaç rmanc	,		igh averag erformance		Good	d ormanc	е	Excel perfor		e	
	0	0,5	1	1,5	2_	2,5	3	3,5	4	4,5	5	5,5 6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	()	Rough warnir card) /ery p skills, s cooper coor co	ng by oor ric seriou ation,	yellow ling s lack very			Prob e ser	lems v iousne	vith th	ults in r ne conr the sh ce the	necti ortco	on oming	riding Hors subn	erally g g style e gen nitting g aids	:		Harmo Very o conne Excell	good ection		
Beat / Balance	f		ntly lo	sing th		spensi ait, very		prob	lems,	alance spensio	on	Accepta beat, occasio balance problem	nal	ever		es, g	alance a good su cy		•	
Suppleness / Relaxation	١	/ery m	iuch s	tiffnes	s or	tensior	า			or tens ed in m		ments		omina onable	ntly / suppl	е	Very elasti Unco	С		
Outline / Movements	f		nt step	os, ver		short a le ener		move faults	emen	steps, ts, clea utline, ergy		Some foutline, movem rooming	averaç ents ar	ge	con and ene goo	side hig rge d b	withou erable f gh move tic, goo ack bea ement	aults emen od im	ts, pulsio	
																	Much	ехр	ressior	1
Execution		Only h			quire	d dista	nce						Requ	iired s	peed					

- The mark 0 is given when less than the equivalent of 1 long side in trot is shown (consecutively)
- If a yellow card is given for rough riding in any of the gaits / sections the final mark for the whole performance can be reduced by 0.5 to 2 points
- Deduction 1 to 3 points if a horse breaks the gait, if transition of gaits/sections is severely lacking flow, in an incorrect place or very troublesome see diagram on page 20.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.



Good

Evenliont

CANTER - slow to medium speed

Door

General: The horse should go in an even three-beat rhythm with clearly visible suspension. The horse should have arched neck, rounded relaxed topline and engaged hindquarters. The movements of the forequarters are light and unconstrained.

Low average

High average

		Poor perforn	nance						avera orman			ligh av erform			Goo perfo	d ormand	е	Exce perfo	llent rmanc	е	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	() () ()	Rough warnir card) /ery po skills, s cooper coor co	oor rice eriou ation,	yellow ding s lack very		Some Proble The s should	ems v	vith th s <i>ne</i> ss	e con	nection		iing		riding Hors subn		erally to the		Harm Very conne Excel	good ection		
Beat / Balance	9	gait, ve	sion, ry un	freque even s	ently strid	losing		prob	lems	alance , spens		bea occa bala	epta t, asior ance olem	nal	ever	n stride	es,	alance a good su gait cor	uspen	sion,	
Suppleness / Relaxation	\	/ery m	uch s	tiffnes	s or	tensio	n			or ten ned in		ement	S		omina onable	ntly / supp	le	elast	suppl ic onstrai		
Outline / Movements	f	requer	nt ste	os, ve	ry lit	short a tle ener downl	rgy,	mov fault	emer s in c	steps nts, cle outline nergy	ear	out	line,	aults in averaç ents ar ess	је	con and ene goo	side I hig erge od b	e withou erable f gh move etic, go eack bea ement,	aults, ement od imp aring,	s, oulsio good	
																		Much	n expr	essio	1
Execution	(ery fa Only ha	alf of		quire	ed dista	ınce							Requ	ired s	peed					

- The mark 0 is given when less than the equivalent of 1 long side in correct canter is shown (no canter, wrong lead or disunited canter), racing speed and out of control.
- If a yellow card is given for rough riding in any of the gaits / sections the final mark for the whole performance can be reduced by 0.5 to 2 points
- Deduction 1 to 3 points if a horse breaks the gait, if transition of gaits/sections is severely lacking flow, in an incorrect place or very troublesome see diagram on page 20.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.



PACE – oval track

General: The horse should go in an energetic two-beat lateral rhythm with a clearly visible suspension and at high speed. The horse should lift its back and extend the head and neck forward. In the suspension-phase lateral front and hind legs are stretched far forward and the opposite legs are stretched far backward.

		Poor perforn	nance						avera orman			igh averag erformance		Goo perf	d ormar	nce	Excel perfo		е	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5 6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	() () () ()	Rough warnir ard) /ery po kills, s cooper	ng by oor ric seriou ation,	yellow ding s lack very		Τŀ	Prob ne ser	ilems v	with th ess <i>of</i>	ults in r ne coni f the sh ce the	nection	on oming	ridin Hors subr	erally g style se gen nitting g aids	e nerally to th	y	Harme Very (conne Excell	good ection		
Beat / Balance		/ery po		•	,	tle en stri	des.	prob		alance , visible on)	Accepta beat, occasio balance problem	nal				alance a good su		-	
Suppleness / Relaxation	٧	/ery m	uch s	tiffnes	s or	tensio	n			or tens ed in n		ments		omina onable	•		Very elasti Unco	С		
Outline / Movements	fı		nt ste _l	os, vei		short le ene		mov fault	emen	steps, its, clea utline, ergy		Some foutline, movem roomine	avera	ge	an me go	onside nd lon ovem ood in	withou erable f ig stride ients, e npulsion g, good	aults, es, go nerge n, goo	od etic, od bad	ck
																	Much	expr	essio	n
Execution	٧	/ery sl	ow												CO	orrect	n transi places peed	tions	on	

Other remarks:

• See diagram on following page



PACE – oval track

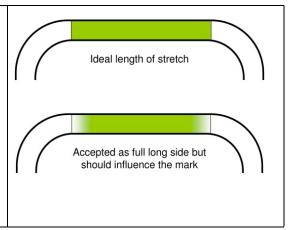
The judgment should be based on the general impression of the whole performance (from approaching in canter at the beginning to slowing down at the end) where both gait qualities and the technical execution will be taken into account.

To get a mark for pace the horse must be brought to pace before the beginning of the long side and keep the gait to the end of the long side. Where situations make the transition to pace difficult, like narrow tracks, sharp curves or sloping long sides, judges are advised to place the long side markings slightly further into the long sides than usual.

If the horse has been brought to pace but needs 2-3 horse lengths into the long side to achieve clear visible suspension it will still be accepted as a full long side with some influence on the mark. Same applies if the horse is slowed down 2-3 horse lengths before the end of the long side, making the suspension hard to see.

Please notice:

This does not apply when the horse is being laid to pace or breaks the pace into canter in those 2-3 horse length zones



Transition: bringing to pace

Close to the curve in the area between the middle of the short side and the beginning of the long side the horse should be brought smoothly but energetically from canter to flying pace. The quality of this transition must be an important part of the total assessment.

If the horse is not brought to pace from canter or is brought to pace before the middle of the short side a fixed deduction <u>must</u> be made. The same applies if the horse is brought from canter to tölt and then to pace.

Deduction: 2.0



The horse should not be in pace before it can go into the long side in a straight line (green area). This spot may differ according to the shape of the track. Racing pace should not be ridden around a bend. Too early transition should influence the mark, a deduction of 0.5 - 1.5 can be made.



Transition: slowing down

After the pace the horse should be slowed down by riding into the curve in a controlled manner. The quality of this transition must be an important part of the total assessment.

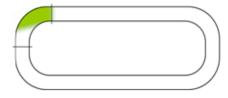
If the horse takes a disunited canter after the pace a deduction must be made.

Deduction: 1.0 – 2.0

depending on the seriousness of the situation



The deduction for disunited canter after the pace depends on the situation. When a horse goes into disunited canter after it has been ridden recklessly in high speed too far into the curve the <u>maximum</u> deduction should be made. This way of riding is likely to cause injuries and should be penalized clearly.



How to figure out the final mark for pace:

Every attempt will be marked individually and at the end the final mark for pace will be based on the average of the two best attempts. When 3 attempts are ridden, the worst attempt will not be taken into account except if a yellow card is given due to rough riding for that attempt.

Yellow card:

If a yellow card is given due to rough riding for <u>any</u> of the attempts of pace the final mark for pace shall never be higher than 2.0. The final mark for the whole five-gait test can also be reduced by 0.5 to 2 points







PACE – oval track F3

Poor Low average High average Good Excellent performance performance performance performance performance 0,5 1 1,5 2 2,5 3 3,5 4 4,5 5 5,5 6 7 7,5 8,5 9,5 10 For the assessment of riding skill/connection, beat/balance, suppleness/relaxation and outline/movement: see pace guideline on

page 11. For assessment of slowing down transition: see pace guideline on page 12.

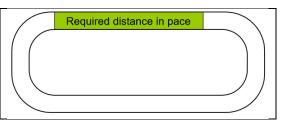
	Very slow	Smooth transitions on
Execution	The horse breaks the gait before	correct places
	the end of the long side	Good speed

Other remarks:

The mark 0 is given if less than the half of the required distance is shown

The judgment should be based on the general impression of the whole performance (from approaching in canter at the beginning to slowing down at the end) where both gait qualities and the technical execution will be taken into account.

To get a full mark for pace the horse must be brought to pace inside the transition area and keep the gait to the end of the long



Transition: bringing to pace

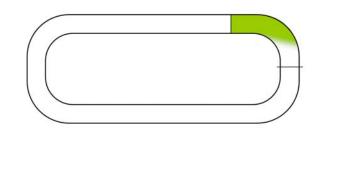
In this class the transition area is extended 8 meters into the long side. The end of the transition area must be clearly marked. Within the transition area the horse should be brought smoothly but energetically from canter to flying pace. The quality of this transition must be an important part of the total assessment.

If the horse is not brought to pace from canter or is brought to pace before the middle of the short side a fixed deduction must be made. The same applies if the horse is brought from canter to tölt and then to pace.

Deduction: 2.0



The horse should not be in pace before it can go into the long side in a straight line (green area). Racing pace should not be ridden around a bend. Too early transition should influence the mark, a deduction of 0.5 - 1.5 can be made.



How to figure out the final mark for pace:

Each attempt will be marked individually and at the end the final mark for pace will be based on the best attempt. If a yellow card is given due to rough riding for <u>any</u> of the attempts of pace the final mark for pace shall never be higher than 2.0. The final mark for the whole five-gait test can also be reduced by 0.5 to 2 points

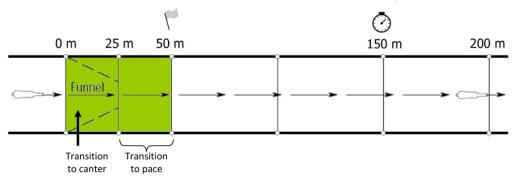


PACE TEST PP1 - Part 1

General: The horse should enter the funnel-zone (0-25 m) in a relaxed walk, tölt or trot. Early in the funnel-zone the horse should be brought to a powerful, yet relaxed, canter and ridden through the funnel into the pace transition-zone (25-50m). The rider then makes a transition from canter to pace with soft and clear aids without slowing down. When the horse enters the timed stretch it should be in very clear and definite pace.

	Poor performance		Low average performance	High averag		Good perfo	rmance	Exce perfo	llent rmand	e	
	0 0.5 1 1.5 2	2.5 3	3.5 4 4.5	5 5.5 6	6.5	7	7.5 8	8.5	9	9.5	<u>1</u> 0
Riding skills / Connection	Rough riding (warning by yellow card) Very poor riding skills, serious lack of cooperation, very poor connection	Prob The ser	me clear faults in riplems with the conn siousness of the sho could influence the r	ection ortcoming	riding Horse subm	erally g g style e gene nitting t g aids	erally	Harm Very conne Excel	good ection		
Beat / Balance	Very poor beat, very l suspension, very une		Beat or balance problems, visible suspension	Accepta beat, occasio balance problem	nal		l beat, ba strides,			-	
Suppleness / Relaxation	Very much stiffness of	r tension	Stiffness or tension Constrained in m			ominan nable	itly / supple	elast	supp ic onstra		
Outline / Movements	Very poor outline, ver steps, very little ener engagement,		Short or flat movements, clea faults in outline, lack of energy			je	considerand lor movem good in	e withou erable f ng stride nents, e npulsio g, good	aults es, go nergo n, go	ood etic, od bac	k
								Much	ı exp	ressior	1
Execution	Transition to pace in to zone Transition to canter of place Transitions lacking some very slow canter and Less than 2-3 strides	n wrong noothness pace	Transitions take too long. Frequer corrections.	Averag nt pace ar			Good a Smoot	speed in accelera h transi w corre	ations tions	i	

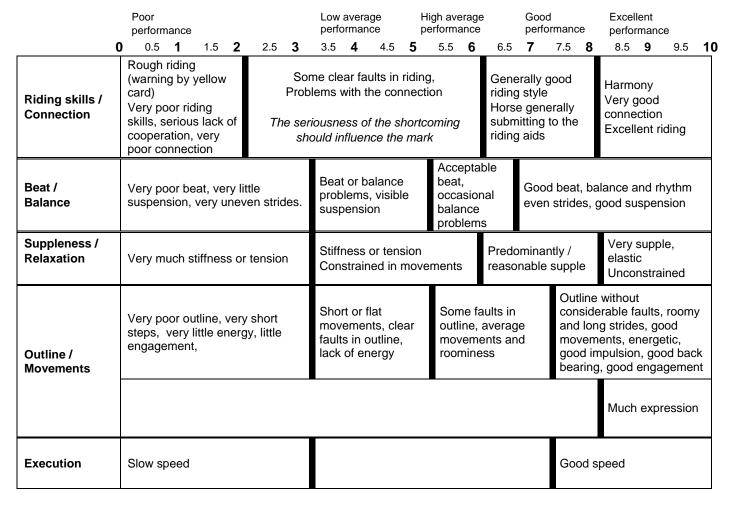
- The mark 0 is given if the horse is not in pace at the 50 m line, if there is no transition to pace from canter after the 0 m line or if the transition is from a disunited canter through a single switch (vixl).
- The horse enters a new zone when the first part of the horse breaks the dividing line between the zones.



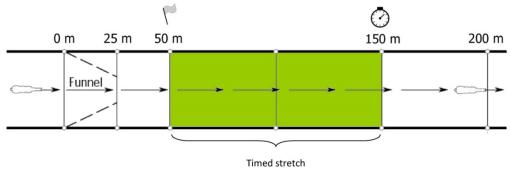


PACE TEST PP1 - Part 2/3

General: The horse should be in a very clear and definite pace when it enters the timed stretch. The rider is expected to show bold and powerful pace, with the emphasis on harmony between the horse and rider. Besides the quality and the speed of the pace, the riding style and the precision of the performance must be an important part of the assessment.



- The mark 0 is given if the horse is in very slow pace, not in pace at the 50 m line and/or breaks the pace in the zone that is being judged.
- The horse enters a new zone when the first part of the horse breaks the dividing line between the zones.



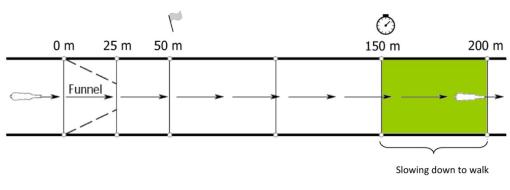


PACE TEST PP1 - Part 4

General: The horse should be ridden in powerful pace into the slowing down zone. Then the rider should reduce speed softly and without force. To gain the highest marks the horse should be in walk before the end of the slowing down zone. In this demonstration the rider should clearly exhibit a full control of his horse.

	Poor performance					verage mance		ligh averagerformanc	ė	Goo perfo	ormance	pe	celle rform)	
T	·	1.5 2	2.5	3	3.5	4 4	.5 5	5.5 6	6.5	7	7.5	8 8	.5	9	9.5	10
Riding skills / Connection	Rough riding (warning by ye card) Very poor ridin skills, serious I cooperation, ve poor connection	g ack of ery	Th	Prob e ser	lems w	aults in vith the of the second secon	connec e shorta	coming	ridir Hors subi	erally ig style se gen mitting ig aids	erally to the	Ve cor	rmor ry go nnec celle	od tion	ding	
Beat / Balance	Very poor beat suspension, ve			des.	probl	or balar ems, vis ension		Accept beat, occasion balance probler	onal e		d beat, l strides			-		
Suppleness / Relaxation	Very much stiff	fness or	tensio	n		ess or t trained		ements		lomina onable	ntly / supple	ela	ery su astic acons	•		
Outline / Movements	Very poor outli steps, very litt engagement,				move	t or flat ements, in outli of energ	ne,	outline	faults in , avera nents a ness	ge	consi and I move good	ne with derable ong ste ments impule ng, go	e fau rides s, ene sion,	, goo erge goo	od tic, d bac	k
												М	uch e	expre	essior	1
Execution	Entering the zo speed Very little spee Transition lack	ed reduc	tion		Enter	ing the	zone ir	average	speed		spee Very Smoo	good soth trans.0 or h	spee nsitic	d red on r:	ductio	n

- The mark 0 is given if the horse is not in pace at the 150 m line, if the horse breaks into canter in the slowing down zone
 or is not reducing speed at all.
- The horse enters a new zone when the first part of the horse breaks the dividing line between the zones.





Seat and use of aids in FS1/FS2

Quality of gaits is of no importance in the assessment of seat and riding aids

	Poo perf	r ormance)					v avera formar	•		_	n ave orma	_		Go pei	od rforma	nce	!		ellent orman	ce	
	0 0	.5 1	1.5	2	2.5	3	3.5	4	4.5	5	;	5.5	6	6.5	7	7.	5	8	8.5	9	9.5	10
General	(war card Very skills coop	gh riding by) / poor ri s, seriou / connection	yellow ding us lack , very			e se	Clear blems eriousr hould	ness c	the co	shor	ctior tcon			ridin Hors subr	g sty se ge	neral g to t	ly		Harm Very conn Exce	good ectio		
Specific examples	beh (j ba in	nhorsen laviour, indeper broblem alance), accurat ere fault	seat n ndent is with rough e aids,	ot	maste har refine th acce faul	red, s su eme e te ptab t, co	les of trans officien nt); ind est are ole per ontinua	itions t influ dividu show forma al sea	most ence al ga n col ance t prol	ly sm (but its an rectly with colems	with with department of the partment of the pa	h, ric out arts o ust majo t the	ler of or	p thi test;	erfor ough pred ids,	n, go mand nout t cise ri seat i actor	e he ding s	g	seat, ligh	corr nt (dia ding a	effortle ect se screet aids, a pictui	at,)



Execution FS3/TR1/CR1

General: In all parts of the test, the horse should be keen and enjoy cooperating. Seat should correspond with the requirements of the test (trail / countryside riding).

		Poor perform	nance						avera orman	_		High av perform	ance		Good perfo	d orman	ce	Excel perfo		ce	
	0	0.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5	10
General execution		Test is out or with se Rough handlir by yelle Very poskills, s cooper poor co	riding (wa corrice serious extern)	d out aults or arning rd) ling s lack very			clea	r faul erious horte	ness	seat / a	aids	ridi Hoi suk Tes	ng/harse go omittii	ly good andling enerall ng to the ried ou mpt	style y ne aid	s	ridi	ry good ng/har faults	ndling		
Specific examples		reachi (or s briefly of th horse s	saw, to the stands on the trail should the trail stater by	pefore mide only e ram er) or d go ir ut onl	e Ille np nto y	long-r	; sho einin	wing: g diso	diffict bedie	ee-sav ulties v ence o f hand	with f the	•	cleve diff	er use er ridin ficult h all harn npress	g on a orse nonio	a	inv	osolute isible a omple	aids,	appea	ırs

Other remarks:

• The mark 0 is given if the test is not carried out or the performance can not be recognized as described in the submitted description of the program.



FOUR GAIT V4

General: Not quality of gaits alone should determine the marks given; higher marks (over 7) are also possible for horses with good average movements, if the requirements of the guidelines are met.

	Poor performance		Low average performance		gh average erformance	Good performance	Excellent performance
	0 0.5 1 1.5 2	2.5 3	3.5 4	4.5 5	5.5 6	6.5 7 7.5 8	8.5 9 9.5 10
Riding / Execution	Rough riding (warning by yellow card) Very poor riding skills, serious lack of cooperation, very poor connection	Serious fa riding, son problems connection inactive rid	ne clear with the n, very	Some fau riding, Problems connectio	with the	Generally good riding style Horse generally submitting to the riding aids	Elegant, effortless riding with nearly invisible aids
Gait quality	Serious beat or baland problems		Minor beat of problems	or balance	Acceptab average r roomines	novements and	Good beat

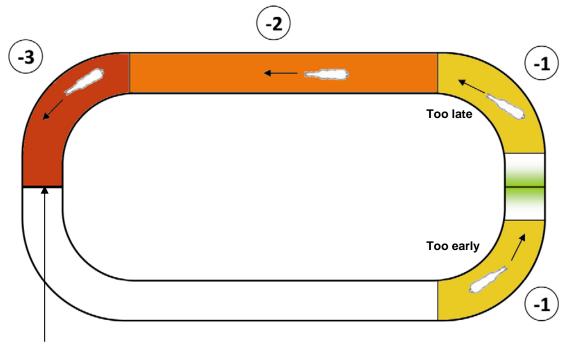
- The mark 0 is given when less than the equivalent of 1 long side in correct gait is shown
- If a yellow card is given for rough riding in any of the gaits / sections the final mark for the whole performance can be reduced by 0.5 to 2 points

		Poor perform	nance						aver	0		igh av erform	erage ance		Goo perf	od ormano	се	Excel perfo		ce	
	0	0.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5	10
Transitions	V F ('	ransiti vrong. Rough warnin card), v iding	riding	g yellow		or tro	uble ıs fa	ns very some, nults in	late	tran	sition	ults in s, sor iding		in t	ransit nerall	nor fau tions, y good			itions	in any s, very g	



Deductions by transitions

The transition of gaits/sections should take place at the middle of the short side or at the speaker's command. A deduction must be made if the transition is too late or too early. The amount of the deduction depends on how late the transition was. This can be seen on the diagram below. Example: For a late transition that took place somewhere on the next long side (orange zone) -2 must be deducted. In finals and group classes the equivalent of the cumulative distance shown on the diagram will determine the amount of the deduction. Example: If it takes the equivalent distance of one bend and one long side to perform the transition a deduction of -3 must be made.



Transitions after this point will hit a firewall for only showing the half of the required distance or time (mark up to 3.0)

In lower classes (like V3 and V5) riders are allowed to go to the nearest curve for the transition to canter. Deductions for late transitions will only be made after that spot has been passed.

Required distance or time

When the horse undoubtedly loses the gait in the preliminaries the mark can never be higher than 6.5 after a deduction has been made and in the finals never higher than 7.5 after a deduction has been made.

If the horse loses the gait the equivalent of the distance shown on the diagram will determine the amount of the deduction.

If the horse loses the gait longer than half round a firewall for only showing the half of the required distance or time (mark up to 3.0) applies. The mark must correspond to the gait quality on the part that is shown. Example: If the quality of the part shown is 5.0 the mark should be 1.5

If less than the equivalent of 1 long side is shown (consecutively), the mark 0 is given.

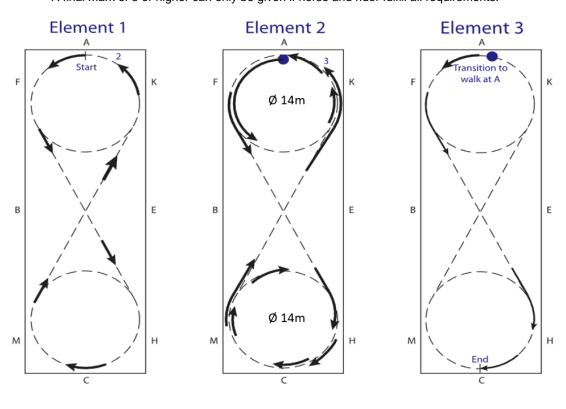


Figures Test FG1

General: Level 1 – Requirements to fulfill: Connection, beat and relaxation. The horse should have a good beat, be relaxed and submit well to the riding aids. The rider should be in good contact with the horse and have a good seat.

				Fault s	ectio	n				Middl	e sec	tion					Good	l secti	on			
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	1	9,5	10
Riding skills / Connection	by post so	y yello oor rid erious	w ca ling s lack ation,		ry	Clear faults riding clear conne proble	in / ction		or pr e seri	oblem ousne	s with ss of	in ridin h the co the sho ce the r	onned		ho	eneral rse ge e ridin	enera	lly su	_	-		
Beat / Balance	fr		tly lo			ns it, very				e beat I balar		roblem	s		Go	ood be	eat ar	id bal	lanc	е		
Suppleness / Relaxation	S	tiffnes	s or t	tensior	1			Predo	omina	antly /	reaso	onable	suppl	e		edomi pple,		•		nab	le	
Outline / Straightness	V	ery po	or ou	utline, v	very	little ene	ergy	Clear outlin energ	e, lad		outli corr circl	ne faultine, hore ectly be es and ight on	rse ent on most	ly	fau the	utline v ults, h e circle straiç	orse es an	corre d mo	ectly	ber	nt on	
Execution	V	ery un	ever	speed	d			Occa	siona	al unev	enne/	ess in s	peed,		Ev	en an	d bal	ance	d sp	eed	,	

- The test can be ridden in either tölt or trot.
- When a wrong route or a figure is ridden a deduction of -2 must be made.
- A final mark of 8 or higher can only be given if horse and rider fulfill all requirements.



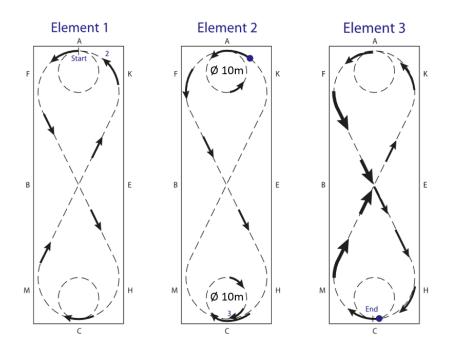


Figures Test FG2

General: Level 2 – Requirements to fulfil: Connection, beat, relaxation, impulsion and straightness. The horse should have a good beat, be relaxed, well balanced and submit well to the riding aids. It should be able to go evenly on both reins and go straight on a straight line. The rider should be in good contact with the horse and have a good seat.

			F	ault se	ection	1				Mid	dle se	ction					Go	od sec	tion		
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	(w ca ric la	ard), voling sl ck of c	g by ery p kills,	yellow	s 1,	Clear faults riding clear connec proble	in / ction			erally ç general rid		omittin	-		Ver	mony y good ellent			n		
Beat / Balance	fre		tly lo			ems, ait, ver	y	Goo		at, al bala	nce p	robler	ns			od bala n strid		and rh	ythm		
Suppleness / Relaxation	St	iffnes	s or t	ensio	n			Pred	lomir	nantly /	reas	onable	e sup	ole	Sup	ple, el	astic	, unco	nstra	ined	
Outline / Straightness				n outli engaç		lack of ent		corre	ectly	ults in o bent o raight o	n the	circles	s and		fault ever	line wits, ene nly on ppletely some	ergeti both y stra	c, hors reins light o	se go and	ing	t
Execution				spee nen re						nal une ension			•			n and ension					d

- The test should be ridden in tölt.
- When a wrong route or a figure is ridden a deduction of -2 must be made.
- A final mark of 8 or higher can only be given if horse and rider fulfill all requirements.



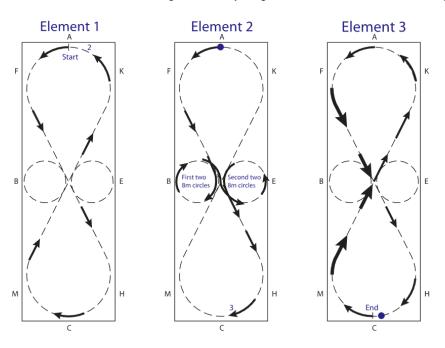


Figures Test FG3

General: Level 3 – Requirements to fulfil: Connection, beat, relaxation, impulsion, straightness and collection. The horse should have a good beat, be relaxed, well balanced and be able to be collected when requested. The horse should submit well to the riding aids and be able to go evenly on both reins and go straight on a straight line. The rider should be in good contact with the horse and have a good seat.

			F	ault se	ection					Midd	dle sec	ction					Go	ood sed	ction		
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	by poor	yello or rid ious opera	w ca ling s lack	of very			s in g /	ho		erally genera rid	_	bmitti	•		Ver	mony y good ellent		nectio g	n		
Beat / Balance	fred	quen				ns, it, very	′		od be casior	eat, nal bal	lance	probl	ems			od bala n stric		and rh	nythm	,	
Suppleness / Relaxation	Stif	ffnes	s or t	ensior	า					inantly uncon			le		Ver	y supp	ole, e	lastic			
Outline / Straightness				line, la ment	ack of	energ	Jy,	fau reir	lts, h	withou norse (d com line, s	going pletel	even y stra	ly on ight c		hors and stra and a cla legs and	se goi comp ight lin well e ear re s wher	ng evoletely ne, go engaç sting n requ front,	good in yenly c y straiq ood ba ged hin phase uested self-c n reque	on bot ght or ack be nd pa e of th I, elev arriag	h rein a aring rt with e hind ated	1
Execution		,	even		d, no	exten	sion			nal un				,				nced s n requ	•	, ,	d

- The test should be ridden in tölt.
- When a wrong route or a figure is ridden a deduction of -2 must be made.
- A final mark of 8 or higher can only be given if horse and rider fulfill all requirements.





Shoeing and equipment check

Checking bits and bridles

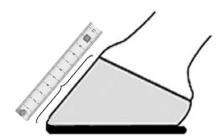
Bits and bridles must be checked to ensure it is in accordance with the rules and that the bits fit the horse's mouth properly. The same applies to the fitting and the tightness of the curb chain. Bits can be taken out of the horse's mouth for further examination if required. Ill-fitting bits and too tight and/or wrongly fitted curb chains should result in an official warning being given to the rider.

How to measure shoes

The shoes should be measured with a Vernier's caliper. Judges should measure the width of shoes in all positions around the shoe. The thickness is measured in the same way.

How to weigh the protective material

Judges should first make sure that the scales are adjusted to read zero and then calibrated. Using a reference weight should do this. Judges are allowed to shake the loose mud off boots before weighing.

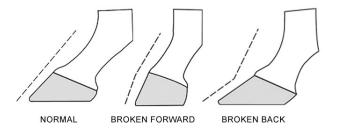


How to measure the length of a hoof

The length of the toe is determined by measuring the front of the hoof, in the center, from the skin line on the lower side of the coronary band to the ground (shoe). This should preferably be done with a calibrated measuring tool.

The angle and the length of the hoof

The angle of the hoof must be in line with the pastern and the length must be natural. If judges are dissatisfied about the length and/or the angle of the hoof they can dismiss the horse from the competition.



Loss of a Shoe in Competition

If a horse loses a shoe or the shoeing becomes damaged during a test the rider must stop the performance. If this occurs during a preliminary round the rider is eliminated from the class (red card) and no marks are given. If this occurs in the finals or in a pace track class any marks and/or times earned before the loss of the shoe are kept including those from completed sections or runs. The rider receives a "0" for the remaining sections but is not eliminated. A horse found to have lost a shoe in the equipment check is not disqualified.

Position of the saddle

Judges should check the position of the saddle. The saddle should rest on the horse's back. When the saddle is too far back (on the loins) or too far forward (on the withers) it can be damaging to the horse's health. A clearly wrongly placed saddle should result in an official warning.

Tightness of the noseband

A too tight noseband can cause discomfort and injury to the horse. The noseband should be kept loose enough to allow space for the index and middle finger (by the second joint) to fit in between the noseband and the front of the horse's nose (the nasal midline). This space should never be less than 1.5 cm. A clearly too tight noseband should result in an official warning.



Mouth check and health issues

Health of the horse

At international competitions an official veterinary surgeon must be appointed. At other competitions a veterinary surgeon should be available.

If judges are dissatisfied with the fitness of a horse they should continue judging but ask for a veterinary check. They should also do this for horses coughing or looking weak. If there are any signs of injury or illness the official veterinary surgeon should be asked to decide whether or not the horse is fit to continue in the competition.

How to perform the mouth check

Put on new non-sterile examination gloves. Check the tightness of the noseband. Ask the rider to put on the horse's head collar. Make contact with the horse. Start by looking at the outside of the mouth and the surroundings for visible injuries and blood in connection with the bridle. Stand in front of the horse, preferably. Start with gentle palpation of the mouth corners with your thumb on the inside and your index finger on the outside. Now you get the information whether the horse is sensitive to this palpation or not. Due to palpation most horses will open their mouth and when you bend over to one side you can easily look at the opposite inside of the mouth. Now you can get the information of the opposite buccal mucosa, opposite inside of the mouth corner, the tongue and palatum mucosa and also the bars on the side where you stand. Do it on both sides. If you have no clear sight of the mouth corners, you can turn each mouth corner inside out. If you see a bruise or swollen tissue on the bars palpate it gently, to find out if it is sensitive or not. If the horse is not cooperative with opening the mouth it might help to grasp the tongue and pull it out. Write down what you have seen. Thank the rider for the cooperation. Never forget: The aim of these checks is to ensure the horses' welfare. Be sure to act carefully. Act efficiently - if it takes too long it will bother horse and rider.

Application of "Blood" Rule (G1.3.2(g))

If a horse is found to be bleeding under this rule, the horse is excused from the current test. Any marks or times from previously completed phases of the test (preliminary round, B-final, completed pace sprints) are kept. All marks and/or times from the current phase of the test are invalid.

Recommended procedure to confirm bleeding during equipment check, if there is doubt if the bleeding is "active":

- Wipe the area gently with a piece of white gauze.
- Discard the gauze.
- Touch the area gently with a second piece of white gauze.
- If there is any red colour on the second piece of gauze the horse is bleeding.

The rider should receive the benefit of any doubt.



Other practical items

How to measure the tracks

Please refer to Sport Rules (S15 – Addendum 9: Drawings) for the exact measurements of the different tracks.

Pace track

You will need a suitable tape measure to measure the length of the pace track. You should measure at least twice in the presence of the competition organizer. When in doubt about the gradient of the pace track, consult a surveyor. The organizer has to arrange for the presence of a surveyor if required. This is important if times from the event are to be recognized as official records. The purpose of the rule about the gradient is that the track must not be sloping down if records are to be recognized. When records in pace are to be recognized by FEIF, electronic time keeping is mandatory, start boxes have to be used in P1 and P3 plus a camera at the finish line and the wind speed has to be known. For record recognition there is a form to be filled out and to be signed by different officials. When starting boxes are used these have to be approved by the head judge. When starting boxes are used the length of the pace track shall be measured from an imaginary line inside the box, between the hinges of the doors.

Starting area

A quite environment is required around the starting area. Riders and helpers must keep their voices down and the starter should do his job as quiet as possible.

Other tracks

It is advisable to measure the dressage arena. Please keep in mind that both $20 \times 40 \text{ m}$ and $20 \times 60 \text{ m}$ tracks are allowed. Checks on the oval track are mostly for safety aspects; in particular the surface shall be checked for the presence of holes or large stones.

Time keeping

Please refer to Sport Rules (\$3.3 – Time keeping).

Position of judges in the oval track

The aim is to give 5 judges a good position to judge speed and quality of gaits. In order to do this a swivel chair must be provided for each judge. It is important to have a writer available for each judge, especially with more than one horse on the track at a time. Secretaries should be suitable (i.e. speak a common language with the judge and be able to write notes for the judge). The judges should never be placed in a corner or too close to the track. When judging from outside the track it is important to be the right distance away, in particular not too close. If possible judges should be placed slightly higher than the track and not too close to the corner.



Dividing chart

2	2
20.0	10.0
19.5	9.8
19.0	9.5
18.5	9.3
18.0	9.0
17.5	8.8
17.0	8.5
16.5	8.3
16.0	8.0
15.5	7.8
15.0	7.5
14.5	7.3
14.0	7.0
13.5	6.8
13.0	6.5
12.5	6.3
12.0	6.0
11.5	5.8
11.0	5.5
10.5	5.3
10.0	5.0
9.5	4.8
9.0	4.5
8.5	4.3
8.0	4.0
7.5	3.8
7.0	3.5
6.5	3.3
6.0	3.0
5.5	2.8
5.0	2.5
4.5	2.3
4.0	2.0
3.5	1.8
3.0	1.5
2.5	1.3
2.0	1.0
1.5	0.8
1.0	0.5
0.5	0.3
0.0	0.0

3		4	
30.0	10.0	40.0	10.0
29.5	9.8	39.5	9.9
29.0	9.7	39.0	9.8
28.5	9.5	38.5	9.6
28.0	9.3	38.0	9.5
27.5	9.2	37.5	9.4
27.0	9.0	37.0	9.3
26.5	8.8	36.5	9.1
26.0	8.7	36.0	9.0
25.5	8.5	35.5	8.9
25.0 24.5	8.3	35.0	8.8
24.5	8.2	34.5	8.6
23.5	8.0 7.8	34.0	8.5
23.0	7.7	33.5	8.4
22.5	7.5	33.0	8.3
22.0	7.3	32.5 32.0	8.1 8.0
21.5	7.2	31.5	7.9
21.0	7.0	31.5	7.8
20.5	6.8	30.5	7.6
20.0	6.7	30.0	7.5
19.5	6.5	29.5	7.4
19.0	6.3	29.0	7.3
18.5	6.2	28.5	7.1
18.0	6.0	28.0	7.1
17.5	5.8	27.5	6.9
17.0	5.7	27.0	6.8
16.5	5.5	26.5	6.6
16.0	5.3	26.0	6.5
15.5	5.2	25.5	6.4
15.0	5.0	25.0	6.3
14.5	4.8	24.5	6.1
14.0	4.7	24.0	6.0
13.5	4.5	23.5	5.9
13.0	4.3	23.0	5.8
12.5	4.2	22.5	5.6
12.0	4.0	22.0	5.5
11.5	3.8	21.5	5.4
11.0	3.7	21.0	5.3
10.5	3.5	20.5	5.1
10.0	3.3	20.0	5.0
9.5	3.2	19.5	4.9
9.0	3.0	19.0	4.8
8.5	2.8	18.5	4.6
8.0	2.7	18.0	4.5
7.5	2.5	17.5	4.4
7.0	2.3	17.0	4.3
6.5	2.2	16.5	4.1
6.0	2.0	16.0	4.0
5.5	1.8	15.5	3.9
5.0	1.7	15.0	3.8
4.5 4.0	1.5	14.5	3.6
	1.3	14.0	3.5
3.5 3.0	1.2	13.5	3.4
2.5	1.0 0.8	13.0	3.3
2.0	0.8	12.5 12.0	3.1
1.5	0.5	11.5	3.0 2.9
1.0	0.3	11.0	2.8
0.5	0.2	10.5	2.6
0.0	Ų. <u>E</u>	10.5	2.0

	4
10.0	2.5
9.5	2.4
9.0	2.3
8.5	2.1
8.0	2.0
7.5	1.9
7.0	1.8
6.5	1.6
6.0	1.5
5.5	1.4
5.0	1.3
4.5	1.1
4.0	1.0
3.5	0.9
3.0	0.8
2.5	0.6
2.0	0.5
1.5	0.4
1.0	0.3
0.5	0.1
0.0	0.0

ţ	
50.0	10.0
49.5 49.0	9.9 9.8
48.5	9.7
48.0	9.6
47.5	9.5
47.0	9.4
46.5	9.3
46.0	9.2
45.5	9.1
45.0	9.0
44.5	8.9
44.0	8.8
43.5	8.7
43.0	8.6
42.5	8.5
42.5	8.4
41.5	8.3
41.0	8.2
40.5	8.1
40.5	8.0
39.5	7.9
39.0	7.8
38.5	7.7
38.0	7.6
37.5	7.5
37.0	7.4
36.5	7.3
36.0	7.2
35.5	7.1
35.0	7.0
34.5	6.9
34.0	6.8
33.5	6.7
33.0	6.6
32.5	6.5
32.0	6.4
31.5	6.3
31.0	6.2
30.5	6.1
30.0	6.0
29.5	5.9
29.0	5.8
28.5	5.7
28.0	5.6
27.5	5.5
27.0	5.4
26.5	5.3
26.0	5.2
25.5	5.1
25.0	5.0
24.5	4.9
24.0	4.8
23.5	4.7
23.0	4.6
22.5	4.5
22.0	4.4
21.5	4.3 4.2
21.0 20.5	4.2
20.5	4.1

5	
20.0	4.0
19.5	3.9
19.0	3.8
18.5	3.7
18.0	3.6
17.5	3.5
17.0	3.4
16.5	3.3
16.0	3.2
15.5	3.1
15.0	3.0
15.0 14.5	2.9
14.0	2.8
13.5	2.7
13.0	2.6
12.5	2.5
12.0	2.4
11.5	2.3
11.0	2.2
10.5	2.1
10.0	2.0
9.5	1.9
9.0	1.8
8.5	1.7
8.0	1.6
7.5	1.5
7.0	1.4
6.5	1.3
6.0	1.2
5.5	1.1
5.0	1.0
4.5	0.9
4.0	0.8
3.5	0.7
3.0	0.6
2.5	0.5
2.0	0.4
1.5 1.0	0.3
	0.2
0.5	0.1
0.0	0.0



6.3 6.2 6.1 6.1 6.0 5.9 5.9 5.8 5.7 5.6 5.6 5.5 5.4 5.4 5.3 5.2 5.1 5.1 5.0 4.9 4.9 4.8 4.7 4.6 4.6 4.5 4.4 4.4 4.3 4.2 4.1 4.1 4.0 3.9 3.9 3.8 3.7 3.6 3.6 3.5 3.4 3.4 3.3 3.2 3.1 3.1 3.0 2.9 2.9 2.8 2.7

6			6
60.0	10.0	34.0	5.7
59.5	9.9	33.5	5.6
59.0	9.8	33.0	5.5
58.5	9.8	32.5	5.4
58.0	9.7	32.0	5.3
57.5	9.6	31.5	5.3
57.0	9.5	31.0	5.2
56.5	9.4	30.5	5.1
56.0	9.3	30.0	5.0
55.5	9.3	29.5	4.9
55.0	9.2	29.0	4.8
54.5	9.1	28.5	4.8
54.0	9.0	28.0	4.7
53.5	8.9	27.5	4.6
53.0	8.8	27.0	4.5
52.5	8.8	26.5	4.4
52.0	8.7	26.0	4.3
51.5	8.6	25.5	4.3
51.0	8.5	25.0	4.2
50.5	8.4	24.5	4.1
50.0	8.3	24.0	4.0
49.5	8.3	23.5	3.9
49.0	8.2	23.0	3.8
48.5	8.1	22.5	3.8
48.0	8.0	22.0	3.7
47.5	7.9	21.5	3.6
47.0	7.8	21.0	3.5
46.5	7.8	20.5	3.4
46.0	7.7	20.0	3.3
45.5	7.6	19.5	3.3
45.0	7.5	19.0	3.2
44.5	7.4	18.5	3.1
44.0	7.3	18.0	3.0
43.5	7.3	17.5	2.9
43.0	7.2	17.0	2.8
42.5	7.1	16.5	2.8
42.0	7.0	16.0	2.7
41.5	6.9	15.5	2.6
41.0	6.8	15.0	2.5
40.5	6.8	14.5	2.4
40.0	6.7	14.0	2.3
39.5	6.6	13.5	2.3
39.0	6.5	13.0	2.2
38.5	6.4	12.5	2.1
38.0	6.3	12.0	2.0
37.5	6.3	11.5	1.9
37.0	6.2	11.0	1.8
36.5	6.1	10.5	1.8
36.0	6.0	10.0	1.7
35.5	5.9	9.5	1.6
35.0	5.8	9.0	1.5
34.5	5.8	8.5	1.4

6	
8.0	1.3
7.5	1.3
7.0	1.2
6.5	1.1
6.0	1.0
5.5	0.9
5.0	0.8
4.5	0.8
4.0	0.7
3.5	0.6
3.0	0.5
2.5	0.4
2.0	0.3
1.5	0.3
1.0	0.2
0.5	0.1
0.0	0.0

	7	7	Z
70.0	10.0	44.0	
69.5	9.9	43.5	
69.0	9.9	43.0	
68.5	9.8	42.5	
68.0	9.7	42.0	
67.5	9.6	41.5	
67.0	9.6	41.0	
66.5	9.5	40.5	
66.0	9.4	40.0	
65.5	9.4	39.5	
65.0	9.3	39.0	
64.5	9.2	38.5	
64.0	9.1	38.0	
63.5	9.1	37.5	
63.0	9.0	37.0	
62.5	8.9	36.5	
62.0	8.9	36.0	
61.5	8.8	35.5	
61.0	8.7	35.0	
60.5	8.6	34.5	
60.0	8.6	34.0	
59.5	8.5	33.5	
59.0	8.4	33.0	
58.5	8.4	32.5	
58.0	8.3	32.0	
57.5	8.2	31.5	
57.0	8.1	31.0	
56.5	8.1	30.5	
56.0	8.0	30.0	
55.5	7.9	29.5	
55.0	7.9	29.0	
54.5	7.8	28.5	
54.0	7.7	28.0	
53.5	7.6	27.5	
53.0	7.6	27.0	
52.5	7.5	26.5	
52.0	7.4	26.0	
51.5	7.4	25.5	
51.0	7.3	25.0	
50.5	7.2	24.5	
50.0	7.1	24.0	
49.5	7.1	23.5	
49.0	7.0	23.0	
48.5	6.9	22.5	
48.0	6.9	22.0	
47.5	6.8	21.5	
47.0	6.7	21.0	
46.5	6.6	20.5	
46.0		20.5	
45.5	6.6	19.5	
45.5 45.0	6.5		
45.0	6.4	19.0	H

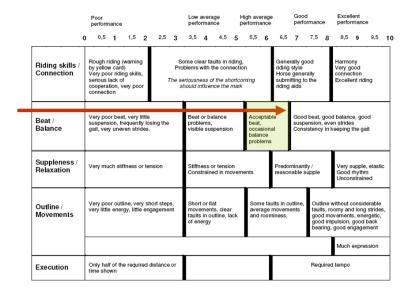
6.4

2.6

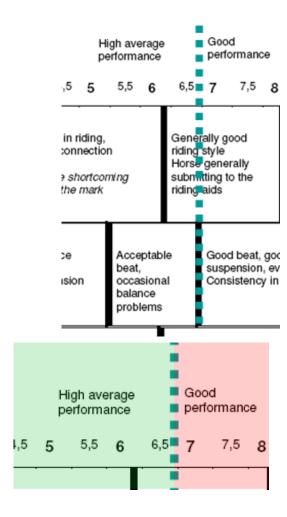
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47.5	
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17.0 2.4	
16.5 2.4	
16.0 2.3	
15.5 2.2	
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14.0 2.0	
13.5 1.9	
13.0 1.9	
12.5 1.8	
12.0 1.7	
11.5 1.6	
11.0 1.6	
10.5 1.5	
10.0 1.4	
9.5 1.4	
9.0 1.3	
8.5 1.2	
8.0 1.1	
7.5 1.1	_
7.0 1.0	_
6.5 0.9	
6.0 0.9	
5.5 0.8	
5.0 0.7	
4.5 0.6	
4.0 0.6	
3.5 0.5	
3.0 0.4	
2.5 0.4	
2.0 0.3	
1.5 0.2	
1.0 0.1	1
0.5 0.1	
0.0 0.0	



How to read the scale



Determine the first firewall the performance is hitting, that is the next **thick** line to the right of the *restriction / requirement* box you apply



Draw an imaginary line straight up from the firewall and let it cross the scale bar. In this case the line is crossing the bar between 6.5 and 7.0

Only marks on the left side of the crossing line can be given, in this case the highest possible mark is 6.5

